Tuljaram Chaturchand College

of Arts, Science & Commerce, Baramati

Autonomous

Department of BBA (C.A)

Academic Year: 2023-24

Feedback on Course outcome [CO]

Class: T.Y.BBA (C.A)		UG Semester-V			
Course Code: BCA35	01	Course Title: A	Android Application	on Programming	
Name of the student:	Mandhare	Vaishnavi	Mahesh	Roll Number: \	3218
Instruction for studen 1) Please tick the	t: appropriate option abou	at attainment of the co	urse outcomes:		
CO1: Build an applic	ation using Android d	evelopment environ	ment.		
Agree (3)	☐ Satisfactor	y (2)	□ Disagree (1)	
CO2: Understand the	role of the Android S	DK (Software Deve	lopment Kit) in a	pp development.	
□ Agree (3)	☐ Satisfactor	y (2)	□ Disagree (1)	
CO3: Apply the meth	od of storing, sharing	and retrieving the d	ata in Android A	oplications.	
Agree (3)	□ Satisfactor	y (2)	□ Disagree (1)	
CO4: Create a mobil	e Application by usin	ng various compone	ents like activity,	views, services,	
content providers and	receivers.				
Agree (3)	□ Satisfactor	y (2)	□ Disagree (1)	
CO5: Design and de	evelop user interface	s for mobile apps	using basic buil	ding blocks, UI	
components and appli	cation structure using	Emulator.			
Agree (3)	□ Satisfactor	y (2)	□ Disagree (1)	
CO6: Implement activ	vities with dialogs, sp	oinner, fragments a	nd navigation dra	wer by applying	
hemes					
Agree (3)	☐ Satisfactor	y (2)	□ Disagree (1)	
CO7: Adapt to new fe	atures and capabilities	s introduced in the	Android platform.		
Agree (3)	□ Satisfactor		□ Disagree (



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Academic Year: 2023-24 Feedback on Course outcome [CO] UG Class: T.Y.BBA (C.A) Semester-V Course Code: BCA3501 Course Title: Android Application Programming Name of the student: Borate Amouta Suresh Roll Number: 13219 Instruction for student: 1) Please tick the appropriate option about attainment of the course outcomes: CO1: Build an application using Android development environment. ☐ Agree (3) ☐ Satisfactory (2) ☐ Disagree (1) CO2: Understand the role of the Android SDK (Software Development Kit) in app development. Agree (3) ☐ Satisfactory (2) ☐ Disagree (1) CO3: Apply the method of storing, sharing and retrieving the data in Android Applications. DAgree (3) ☐ Satisfactory (2) ☐ Disagree (1) CO4: Create a mobile Application by using various components like activity, views, services, content providers and receivers. ☐ Agree (3) ☐ Satisfactory (2) ☐ Disagree (1) CO5: Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator. ☐ Agree (3) ☐ Satisfactory (2) □ Disagree (1) CO6: Implement activities with dialogs, spinner, fragments and navigation drawer by applying Agree (3) □.Satisfactory (2) □ Disagree (1) CO7: Adapt to new features and capabilities introduced in the Android platform. Agree (3) ☐ Satisfactory (2)

☐ Disagree (1)



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Academic Year: 2023-24

rec	eaback on Course o	utcome [CO]		
	$\mathbf{U}\mathbf{G}$			
Class: T.Y.BBA (C.A)	Semes	er-V		
Course Code: BCA3501		Title: Android Application	n Programming	
Name of the student: Mu	Iwade Omkar	Bapurao	Roll Number: 13220	
Instruction for student:	riate option about attainment o			
CO1: Build an application u	using Android development	environment.		
Mgree (3)	☐ Satisfactory (2)	□ Disagree (□ Disagree (1)	
CO2: Understand the role of	f the Android SDK (Softwa	e Development Kit) in ap	op development.	
Agree (3)			1)	
CO3: Apply the method of	storing, sharing and retrieving	ng the data in Android Ap	pplications.	
Agree (3)	☐ Satisfactory (2)	□ Disagree (1)	
CO4: Create a mobile App	lication by using various c	omponents like activity,	views, services,	
content providers and receiv	ers.			
Agree (3)	☐ Satisfactory (2)	☐ Disagree (1)	
CO5: Design and develop	user interfaces for mobil	e apps using basic buil	ding blocks, UI	
components and application	structure using Emulator.			
Agree (3)	☐ Satisfactory (2)	□ Disagree (1	1)	
CO6: Implement activities	with dialogs, spinner, fragr	nents and navigation dra	wer by applying	
themes				
Agree (3)	☐ Satisfactory (2)	☐ Disagree (1)	
CO7: Adapt to new features	and capabilities introduced	in the Android platform.		
Agree (3)	☐ Satisfactory (2)	□ Disagree (1)	



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2023-24 Academic Year: Feedback on Course outcome [CO] UG Class: T.Y.BBA (C.A) Semester-V Course Code: BCA3501 Course Title: Android Application Programming Name of the student: Garud Monika Sopan Roll Number: 3221 Instruction for student: 1) Please tick the appropriate option about attainment of the course outcomes: CO1: Build an application using Android development environment. Agree (3) □ Satisfactory (2) ☐ Disagree (1) CO2: Understand the role of the Android SDK (Software Development Kit) in app development. Agree (3) ☐ Satisfactory (2) □ Disagree (1) CO3: Apply the method of storing, sharing and retrieving the data in Android Applications. Agree (3) ☐ Satisfactory (2) ☐ Disagree (1) CO4: Create a mobile Application by using various components like activity, views, services, content providers and receivers. Agree (3) ☐ Satisfactory (2) ☐ Disagree (1) CO5: Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator. Agree (3) ☐ Satisfactory (2) □ Disagree (1) CO6: Implement activities with dialogs, spinner, fragments and navigation drawer by applying themes. ☐ Satisfactory (2) ☐ Disagree (1) CO7: Adapt to new features and capabilities introduced in the Android platform. ☐ Agree (3) □ Satisfactory (2) ☐ Disagree (1)



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Academic Year: 209	23-24		
F	eedback on Course	outcome [CO]	
	UG		
Class: T.Y.BBA (C.A)	Seme	ster-V	
Course Code: BCA3501	Cours	e Title: Android Application Programming	
Name of the student:	odkar Gitanja	li Gajanan Roll Number: 1329	22
Instruction for student: 1) Please tick the appr	opriate option about attainment	of the course outcomes:	
CO1: Build an application	n using Android developmen	t environment.	
NAgree (3)	☐ Satisfactory (2)	□ Disagree (1)	
CO2: Understand the role	of the Android SDK (Softw	are Development Kit) in app development.	
Agree (3)	Anisfactory (2)	☐ Disagree (1)	
CO3: Apply the method o	of storing, sharing and retriev	ing the data in Android Applications.	
□ Agree (3)	Satisfactory (2)	☐ Disagree (1)	
CO4: Create a mobile A	pplication by using various	components like activity, views, services,	
content providers and rece	eivers.		
☐ Agree (3)	☐ Satisfactory (2)	D Disagree (1)	
CO5: Design and develo	op user interfaces for mob	ile apps using basic building blocks, UI	
components and application	on structure using Emulator.		
☐ Agree (3)	Satisfactory (2)	□ Disagree (1)	
CO6: Implement activitie	es with dialogs, spinner, frag	gments and navigation drawer by applying	
themes.			
□ Agree (3)	□ Satisfactory (2)	☐ Disagree (1)	
CO7: Adapt to new featur	es and capabilities introduce	d in the Android platform.	
□ Agree (3)	Satisfactory (2)	☐ Disagree (1)	



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Academic Year: 2023-24

	Tecuback on Course out	come [CO]
Class: T.Y.BBA (C.A)	UG Semester	·V
Course Code: BCA3501	Course Ti	tle: Android Application Programming
Name of the student:	Phadnis Ishwari	Rajesh Roll Number: 13223
Instruction for student: 1) Please tick the ap	opropriate option about attainment of t	he course outcomes:
CO1: Build an applicat	ion using Android development en	vironment.
☐ Agree (3)	B Satisfactory (2)	□ Disagree (1)
CO2: Understand the ro	ole of the Android SDK (Software	Development Kit) in app development.
☐ Agree (3)	☐ Satisfactory (2)	☐ Disagree (1)
CO3: Apply the metho	d of storing, sharing and retrieving	the data in Android Applications.
☐ Agree (3)	Satisfactory (2)	☐ Disagree (1)
CO4: Create a mobile	Application by using various cor	nponents like activity, views, services,
content providers and r	receivers.	
☐ Agree (3)	B-Satisfactory (2)	☐ Disagree (1)
CO5: Design and dev	velop user interfaces for mobile	apps using basic building blocks, UI
*components and applic	eation structure using Emulator.	
☐ Agree (3)	☐ Satisfactory (2)	☐ Disagree (1)
CO6: Implement activ	ities with dialogs, spinner, fragme	nts and navigation drawer by applying
themes.		
☐ Agree (3)	Satisfactory (2)	☐ Disagree (1)
CO7: Adapt to new fea	atures and capabilities introduced in	the Android platform.
☐ Agree (3)	Satisfactory (2)	☐ Disagree (1)

