

(i) combinational circuits.

(ii) sequential circuits.

combinational circuits Sequential circuits.

(1) The combinational circuits are (i) sequential circuits are the logic

logical circuits in which the circuits in which the output

output at any instant of time depends on the present state of

depends only on the combination inputs, previous output and

of inputs ~~and these~~ ~~requires~~ the sequence in which inputs

~~memory~~ at that instant and are applied.

not on the past value of inputs

or outputs.

(2) combinational circuits do not (2) sequential circuits requires

require memory.

(3) combinational circuits consists (3) sequential circuits consists

of logical gates. of memory element with

combinational circuit.

(4) e.g. Adder, subtractor, (4) flip-flops, registers,

multiplexer, demultiplexer etc. counters etc.

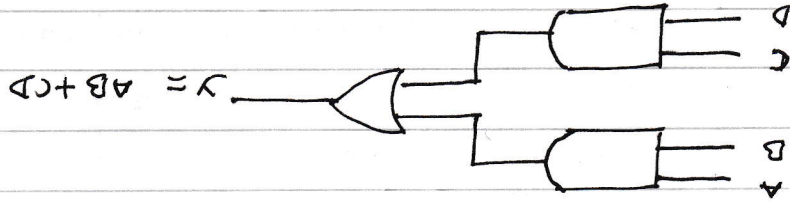
Introduction to SOP and POS technique.

The relation between the inputs and outputs of the

logical or digital circuit can be expressed mathematically

by an expression called as Boolean expression.

e.g. $Y = AB + ACD$ — ①



In eqⁿ ①, Y is output and A, B, C, D are inputs called literals or variables.

Any logical expression can be expressed in following

two standard forms:

(1) SUM OF PRODUCT (SOP) form.

(2) PRODUCT OF SUM (POS) form.

In standard SOP form, each product term includes all the variables in complemented or uncomplemented form. Each individual term in eqⁿ (2) is called minterm (m) uncomplemented form.

eqⁿ (1) and (3) are not standard SOP form. eqⁿ (2) is in standard SOP form because each product term in this eqⁿ contains all the variables (A, B, C) either complemented or

$$y = \overline{A}B + \overline{A}B\overline{C} + A\overline{C} \quad \text{--- (3)}$$

$$y = \overline{A}BC + \overline{A}B\overline{C} + \overline{A}BC \quad \text{--- (2)}$$

$$\text{① let } y = \overline{A}B + A\overline{C} + BC \quad \text{--- ①}$$

As each product term does not contain all the variables above eqⁿ is not standard SOP form.

$$\therefore y = \overline{A}B (C + \overline{C}) + A\overline{C} (B + \overline{B}) + BC (A + \overline{A})$$

$$\therefore A + \overline{A} = B + \overline{B} = C + \overline{C} = 1$$

$$y = \overline{A}BC + \overline{A}B\overline{C} + \overline{A}B\overline{C} + \overline{A}B\overline{C} + A\overline{B}C + A\overline{B}\overline{C}$$

In above eqⁿ $\overline{A}B\overline{C}$ is a redundant term, so one term is dropped out.

$$\therefore y = \overline{A}BC + \overline{A}B\overline{C} + A\overline{B}C + A\overline{B}\overline{C} \quad \text{--- (2)}$$

This expression is in standard SOP form.

$$\text{② convert } y = \overline{A}B + A\overline{B}C \quad \text{--- (2)}$$

The variable C is missing in first product term.

$$y = \overline{A}B (C + \overline{C}) + A\overline{B}C$$

$$y = \overline{A}BC + \overline{A}B\overline{C} + A\overline{B}C$$

This expression is in standard SOP form.

③ Find the minterm for following boolean expression

$$y(A, B, C) = \overline{A}B + \overline{C}$$

In first term C is missing and in second term BC is

missing

$$\therefore y = \overline{A}B (C + \overline{C}) + \overline{C} (A + \overline{A}) (B + \overline{B})$$

$$= \overline{A}BC + \overline{A}B\overline{C} + \overline{C} (A\overline{B} + A\overline{B} + \overline{A}B + \overline{A}\overline{B})$$

$$= \overline{A}BC + \overline{A}B\overline{C} + A\overline{B}\overline{C} + \overline{A}B\overline{C} + \overline{A}\overline{B}\overline{C} + \overline{A}\overline{B}\overline{C}$$

$\overline{A}\overline{B}\overline{C}$ is redundant term $\therefore$ drop it

$$m_0 (ABC), m_1 (AB\bar{C}), m_2 (A\bar{B}C), m_3 (\bar{A}BC), m_4 (\bar{A}\bar{B}\bar{C}) \text{ and } m_5 (\bar{A}B\bar{C}).$$

Minterms - The output of AND gate is called product term or minterm.

Product of sum expression.

When two or more ~~sum~~ sum are multiplied (product) then the resulting expression is a product of sum (POS)

form.

e.g.

$$\begin{aligned} \text{--- ①} & (A+B) \cdot (A+B+C) \\ \text{--- ②} & (A+B+C) \cdot (\bar{A}+B) \cdot (\bar{A}+\bar{C}) \\ \text{--- ③} & (A+B) \cdot (\bar{A}+B) \cdot (\bar{B}+\bar{A}) \end{aligned}$$

eg^s ① and ③ are not standard POS form but eqⁿ ② is in standard POS form because each sum contains all the

variables in complemented or uncomplemented form.

Each individual term in equation ③ is called Maxterm (M)

Maxterm: The output of OR gate is called sumterm or Maxterm.

① Convert following expression into standard POS equation.

$$y = (A+B+C)(B+C+D)(A+B+\bar{C}+D)$$

Solⁿ: In given expression there are four variables A, B, C, D. In first term D (or $\bar{D}$) is missing and in second term A ($\bar{A}$) is missing. Therefore adding $\bar{D} \cdot D$ and $A \cdot \bar{A}$ in first and

second term resp.

$$y = (A+B+C+D \cdot \bar{D})(A+B+\bar{C}+D)(A+B+\bar{C}+D)$$

$$\therefore A\bar{A} = \bar{A}A = 0$$

$$y = (A+B+C+D)(A+B+\bar{C}+D)(A+B+\bar{C}+D)$$

↓
Redundant term

$$y = (A+B+C+D)(A+B+\bar{C}+D)(A+B+\bar{C}+D)$$

This expression is in standard POS form.

3 variables, $2^3 = 8$ diff. —
 4 variables, $2^4 = 16$ diff. — and so on.

The procedure for constructing truth-table for standard

SOP expression is as follows —

(1) Find number of variables in the domain of given expres-

-sion.

(2) List all possible combinations of binary values of the

variables in the expression.

(3) Write 1 in the output column for which binary values

that make the standard product term equal to 1 and

place 0 for all the remaining binary combination.

e.g. let $y = \overline{A}BC + A\overline{B}C + ABC$

Here 3 variables therefore 8 diff. combinations.

Input Variables			output	Product term (miniterm)
A	B	C		
0	0	0	0	m0
0	0	1	1	m1 $\rightarrow \overline{A}\overline{B}C$
0	1	0	0	m2
0	1	1	0	m3
1	0	0	0	m4 $\rightarrow A\overline{B}\overline{C}$
1	0	1	1	m5 $\rightarrow A\overline{B}C$
1	1	0	0	m6
1	1	1	1	m7 $\rightarrow ABC$

Conversion of POS expression into truth-table format

The procedure for constructing truth-table for standard

POS expression is as follows —

(1) Find number of variables in the domain of given expression

(2) List all possible combinations of binary values of the

variables in the expression.

(3) Write 0 in the output column for which binary values

that make the sum term equal to 0 and Place a 1

for all the remaining binary combination.

Karnaugh Map

A Karnaugh map is a visual display of the fundamental products needed for a sum of products solution.

2 variable K-map.

A	B	Y
m0	0	0
m1	0	1
m2	1	0
m3	1	1

$$Y = \sum m(2,3)$$

A	B
0	0
1	1

(a) Truth-table

3-variable K-map

X	Y	Z
m0	0	0
m1	0	1
m2	1	0
m3	1	1
m4	0	0
m5	0	1
m6	1	0
m7	1	1

(b) K-map for 2-variable.

C	$\bar{A}\bar{B}$	$\bar{A}B$	$A\bar{B}$	AB
0	0	1	0	0
1	0	1	0	0

$$Y = \sum m(2,6,7)$$

pairs :- A group of two adjacent (vertically or horizontally) 1's forms a pair. Pair eliminates one variable.

e.g. $y = ABC + A\bar{B}C$

Three variable K-map

$\bar{C}$	C
$\bar{A}\bar{B}$	0 0
$\bar{A}B$	0 0
$A\bar{B}$	0 1
AB	0 0

pair eliminates 'C' variable.

we have $y = ABC + A\bar{B}C$
 $= AB(C + \bar{C})$
 $\therefore C + \bar{C} = 1$
 $y = AB$

(a) Truth table

	(m0)	(m1)	(m2)	(m3)	(m4)	(m5)	(m6)	(m7)	(m8)	(m9)	(m10)	(m11)	(m12)	(m13)	(m14)	(m15)
1	0	1	0	0	0	0	1	0	0	0	0	0	0	0	1	0
1	0	0	0	1	0	0	0	1	0	0	0	1	0	0	0	1
1	0	0	1	0	0	0	0	0	0	0	1	0	0	1	0	0
1	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0
1	0	1	0	1	0	0	0	0	0	0	0	1	0	0	0	0
1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
0	0	0	0	1	0	0	1	1	0	0	0	0	0	1	0	0
0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

$y = \sum m(1, 6, 7, 14)$

(b) K-map for 4 variable.

0	0	0	0	<u>ସଂ</u>
1	0	0	0	<u>ସଂ</u>
1	1	0	0	<u>ସଂ</u>
0	0	1	0	<u>ସଂ</u>
<u>ସଂ</u>	<u>ସଂ</u>	<u>ସଂ</u>	<u>ସଂ</u>	

K-map method for simplifying Boolean equation

1. Enter a 1 on the K-map for each fundamental product that produces a 1 output in the truth-table. Enter 0s otherwise.
2. Encircle the octate, quad & pairs. Remember to roll and overlap to get largest groups possible.
3. If any isolated 1's remain, encircle it.
4. Eliminate any redundant group.
5. Write the boolean equation by ORing the products corresponding to the encircled groups.

$y = A$

$\overline{A}\overline{B}$	$\overline{A}B$	$A\overline{B}$	AB
$\overline{C}\overline{D}$	0	0	1
$\overline{C}D$	0	0	1
$C\overline{D}$	0	0	1
CD	0	0	1

← octate.

Fig.

Octate - Octate is a group of eight 1's. An octate eliminates three variables and their complements.

$y = AB$ (eliminate $\overline{C}\overline{D}$) $y = AC$ (eliminate $\overline{B}\overline{D}$)

$\overline{A}\overline{B}$	$\overline{A}B$	$A\overline{B}$	AB
$\overline{C}\overline{D}$	0	1	0
$\overline{C}D$	0	1	0
$C\overline{D}$	0	0	1
CD	0	0	1

← quad.

$\overline{A}\overline{B}$	$\overline{A}B$	$A\overline{B}$	AB
$\overline{C}\overline{D}$	0	0	0
$\overline{C}D$	0	0	0
$C\overline{D}$	0	1	1
CD	0	1	1

← quad

variables and their complements.

$\overline{A}\overline{B}$	1	0	1	0
$\overline{A}B$	0	0	1	0
$A\overline{B}$	0	0	1	0
AB	1	0	1	0

Solution - The K-map is as

(b) $y = \overline{A}\overline{B}\overline{C}D + \overline{A}B\overline{C}D + A\overline{B}\overline{C}D + A\overline{B}CD + A\overline{B}CD + A\overline{B}CD$

$\overline{A}\overline{B}$	0	1	0	0
$\overline{A}B$	1	1	0	0
$A\overline{B}$	0	1	0	0
AB	0	1	0	0

Solution - The K-map is as

(a) Map the following standard expression on a K-map.

Thus variable A and B are eliminated.

$$y = B\overline{C}$$

$$= B\overline{C} (\overline{A} + A)$$

$$= \overline{A}B\overline{C} + AB\overline{C}$$

$$= \overline{A}B\overline{C} (\overline{D} + D) + AB\overline{C} (\overline{D} + D)$$

$$y = \overline{A}B\overline{C}\overline{D} + \overline{A}B\overline{C}D + AB\overline{C}\overline{D} + AB\overline{C}D$$

$\overline{A}\overline{B}$	0	0	0	0
$\overline{A}B$	1	1	0	0
$A\overline{B}$	1	1	0	0
AB	0	0	0	0

from K-map $y = B\overline{C}$

Sol- K-map of above expression is

④ Map the expression $A + AC\bar{B} + \bar{A}BC\bar{D}$ on K-map.

Solⁿ Given expression is not standard SOP eqⁿ

$$y = A + AC\bar{B} + \bar{A}BC\bar{D}$$

$$y = \bar{A}B$$

$$y = \bar{A}B(1)$$

$$\text{But } C + \bar{C} = 1$$

$$= \bar{A}B(C + \bar{C})$$

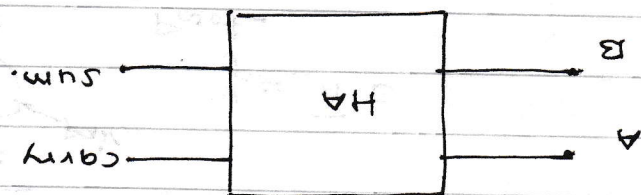
$$y = \bar{A}BC + \bar{A}B\bar{C}$$

we have
Proof-
 $y = \bar{A}B$

$\bar{A}B$	$\bar{A}\bar{B}$	$A\bar{B}$	AB
0	0	0	0
0	0	0	0
0	1	1	0
0	0	0	0

pair

has two inputs (A, B) and two outputs (sum, carry). It is used to add the least significant column.



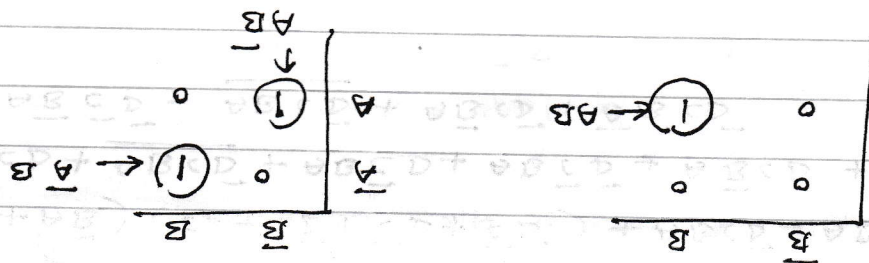
(g) Block diagram.

Inputs

A	B	sum	carry
0	0	0	0
0	1	1	0
1	0	1	0
1	1	0	1

(b) Truth table.

Since the half adder has two outputs (sum and carry) One K-map is plotted for each output.



(c) K-map for carry (d) K-map for sum.

outputs-

$$\begin{aligned} \text{carry} &= AB \\ \text{sum} &= \overline{A}B + A\overline{B} \end{aligned}$$

$$\begin{aligned} \therefore y &= \overline{A}B + A\overline{B} \\ &\xrightarrow{\text{sum}} \\ &\xrightarrow{\text{carry}} \end{aligned}$$

$\therefore$ logic diagram is

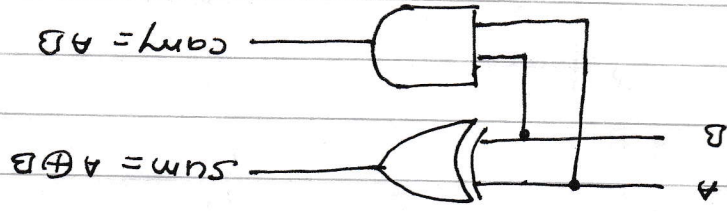
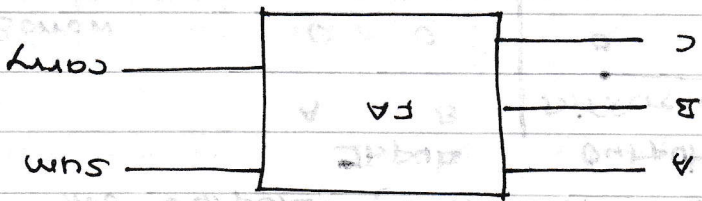


fig. Half Adder logic diagram.

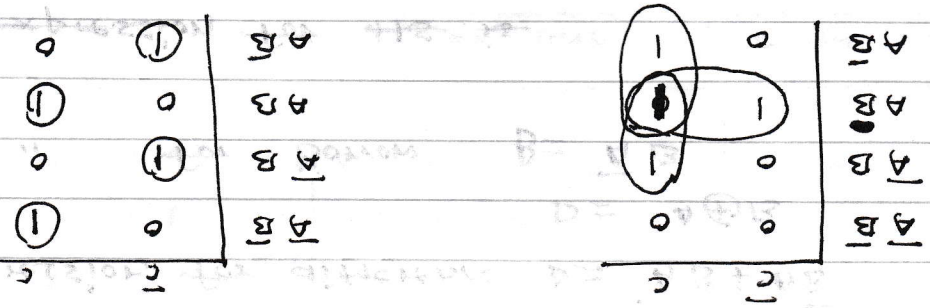


The truth table for full adder is

A	B	C	Sum	Carry
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1

Since the full adder has two outputs (sum and carry)

K-maps are

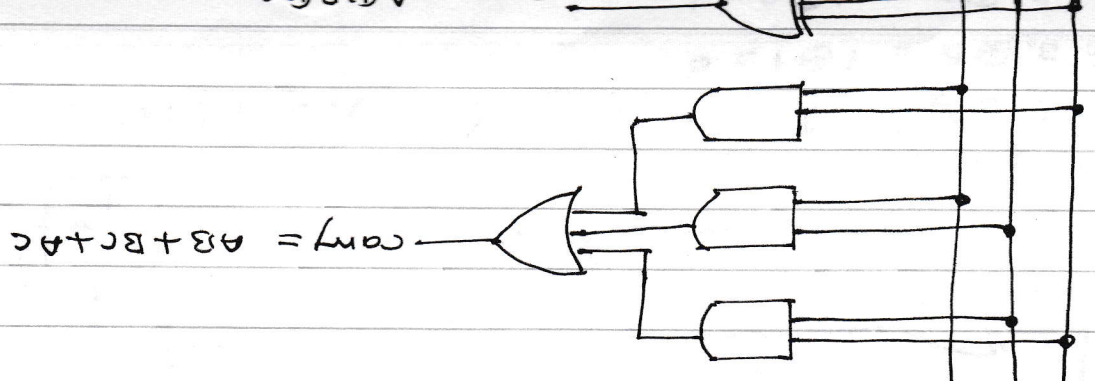


K-map for carry

$$\text{Carry} = AB + BC + AC$$

$$\text{Sum} = \overline{A}\overline{B}C + \overline{A}B\overline{C} + A\overline{B}\overline{C} + ABC$$

logic diagram becomes



Half subtractor is a combinational logic circuit with two inputs and two outputs. (Difference and Borrow)

(a) Block diagram.

(b) Truth-table.

Inputs	Outputs	
A	B	Difference Borrow
1	1	0 0
1	0	1 0
0	1	1 1
0	0	0 0

since full adder has two outputs

(c) K-map for difference

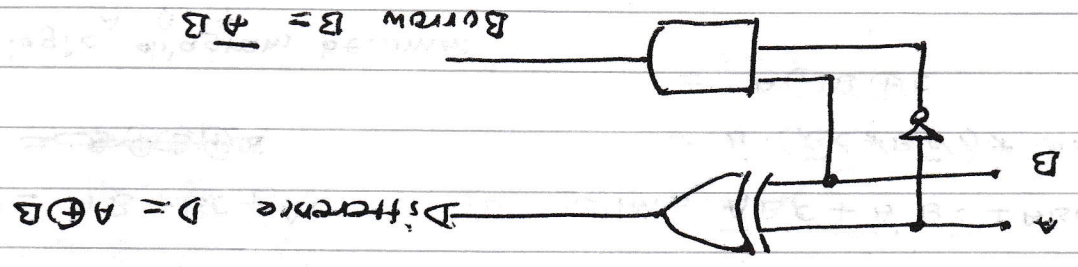
A	1	0
$\bar{A}$	0	1
	B	$\bar{B}$

(d) K-map for borrow output

A	0	0
$\bar{A}$	0	1
	B	$\bar{B}$

Boolean expression for difference $D = \bar{A}B + A\bar{B}$
 $D = A \oplus B$
 for Borrow $B = \bar{A}B$

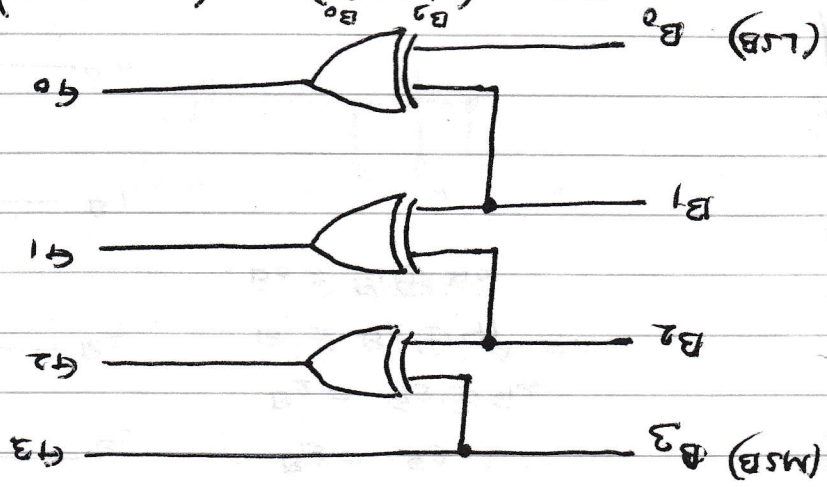
Boolean expression for this is $X = \bar{A}B$
 Logic circuit for this is



Weights. It is not an arithmetic code. It is a four bit numeric code in which decimal numbers 0 to 15 are represented by four bit binary code.

Decimal	Gray code	Binary code
0	0 0 0 0	0 0 0 0
1	0 0 0 1	0 0 0 1
2	0 0 1 1	0 0 1 0
3	0 0 1 0	0 0 1 1
4	0 1 1 0	0 1 0 0
5	0 1 1 1	0 1 0 1
6	0 1 0 1	0 1 1 0
7	0 1 0 0	0 1 1 1
8	1 1 0 0	1 0 0 0
9	1 1 0 1	1 0 0 1
10	1 1 1 1	1 0 1 0
11	1 1 1 0	1 0 1 1
12	1 0 1 0	1 1 0 0
13	1 0 1 1	1 1 0 1
14	1 0 0 1	1 1 1 0
15	1 0 0 0	1 1 1 1

Binary to Gray conversion-



eg. $(0110)_2 = (0110)_8$ (Gray)

$$G_3 = B_3 = 0$$

$$G_2 = B_3 \oplus B_2 = 0 \oplus 1 = 1$$

$$G_1 = B_2 \oplus B_1 = 1 \oplus 1 = 0$$

$$G_0 = B_1 \oplus B_0 = 1 \oplus 0 = 1$$

$\therefore (0110)_2 = (1001)_8$ Gray.

0	1	1	0
1	0	1	1
1	1	0	1
0	0	0	0
A	B	C	D

Ex-or gate

$$G_0 = B_1 \oplus B_0$$

$$G_1 = B_2 \oplus B_1$$

$$G_2 = B_3 \oplus B_2$$

$$G_3 = B_3$$

solⁿ The Binary for (15) is 1111.

$\therefore B_3 = 1, B_2 = 1, B_1 = 1 \text{ and } B_0 = 1$

$G_3 = B_3 = 1$
 $G_2 = B_3 \oplus B_2 = 1 \oplus 1 = 0$
 $G_1 = B_2 \oplus B_1 = 1 \oplus 1 = 0$
 $G_0 = B_1 \oplus B_0 = 1 \oplus 1 = 0$

③ Find Gray code for (1111001100)_{Gray}.

solⁿ

We have $B_8 = 1, B_7 = 1, B_6 = 1, B_5 = 0, B_4 = 0, B_3 = 1, B_2 = 1$
 $B_1 = 0 \text{ and } B_0 = 0$

$G_8 = B_8 = 1$

$G_7 = B_8 \oplus B_7 = 1 \oplus 1 = 0$

$G_6 = B_7 \oplus B_6 = 1 \oplus 1 = 0$

$G_5 = B_6 \oplus B_5 = 1 \oplus 0 = 1$

$G_4 = B_5 \oplus B_4 = 0 \oplus 0 = 0$

$G_3 = B_4 \oplus B_3 = 0 \oplus 1 = 1$

$G_2 = B_3 \oplus B_2 = 1 \oplus 1 = 0$

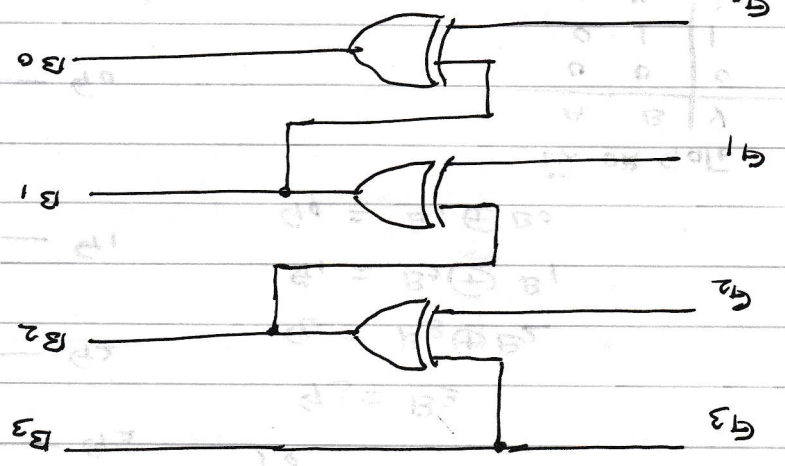
$G_1 = B_2 \oplus B_1 = 1 \oplus 0 = 1$

$G_0 = B_1 \oplus B_0 = 0 \oplus 0 = 0$

$\therefore (111001100)_2 = (100101010)_{Gray}$

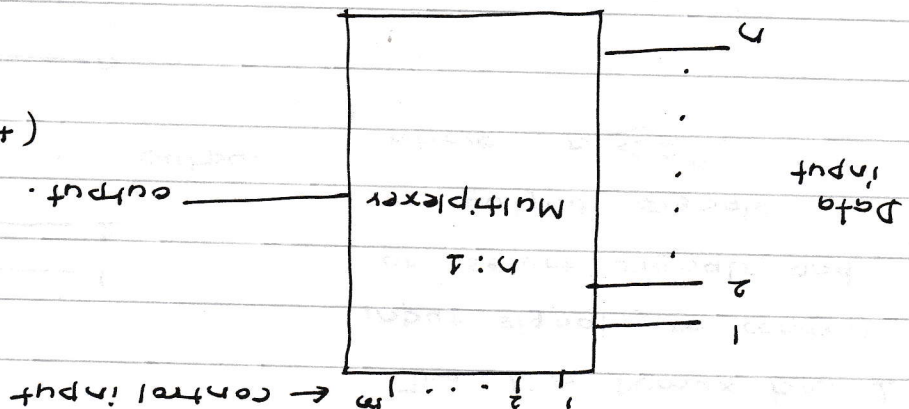
Gray to Binary conversion

$B_3 = G_3$
 $B_2 = G_3 \oplus G_2$
 $B_1 = G_2 \oplus G_1$
 $B_0 = G_1 \oplus G_0$



e.g. (1000)_{Gray}
 $B_3 = G_3 = 1$
 $B_2 = G_3 \oplus G_2 = 1 \oplus 0 = 1$
 $B_1 = B_2 \oplus G_1 = 1 \oplus 0 = 1$
 $B_0 = B_1 \oplus G_0 = 1 \oplus 0 = 1$
 $\therefore (1000)_{Gray} = (1111)_2$

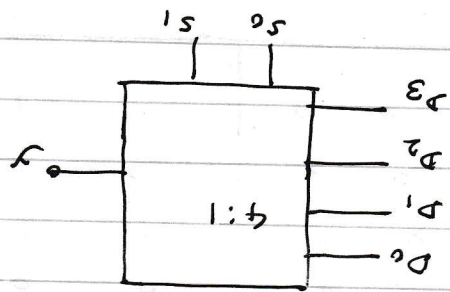
output. Thus it is also called a data selector and control inputs are termed as select inputs.



(a) mux block diagram.

4:1 Multiplexer:

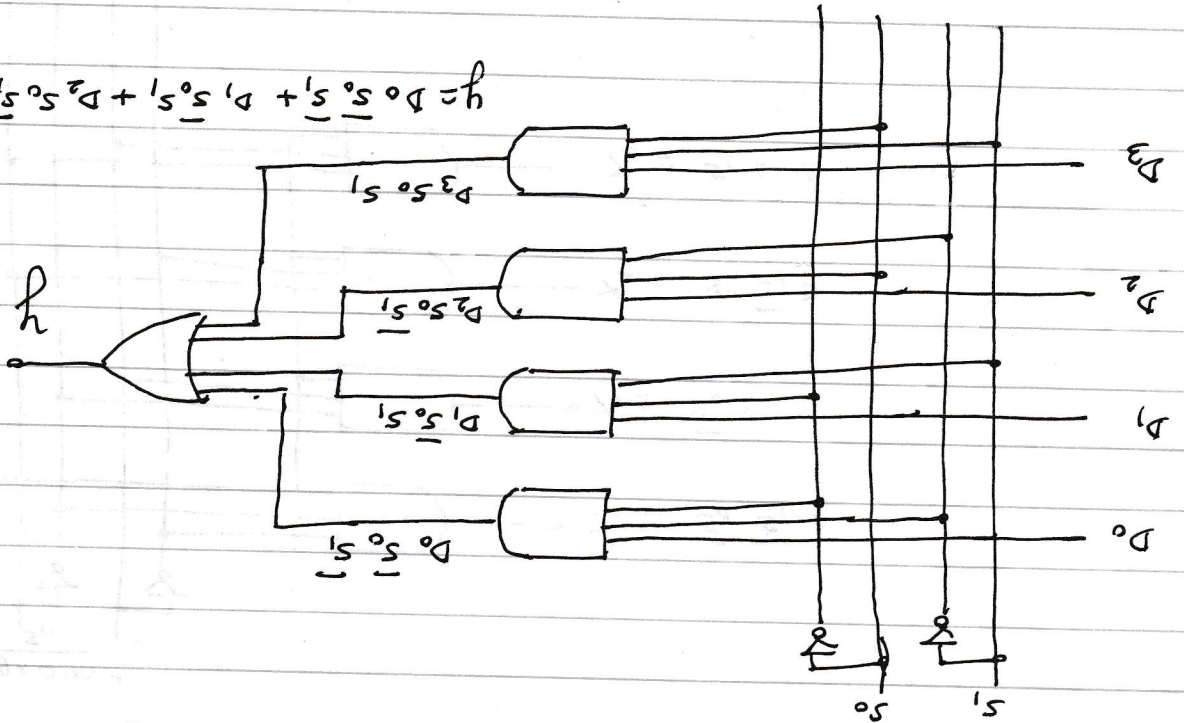
4:1 MUX has 4 data inputs and only one output. The number of control inputs are 2. (s_0 and s_1)



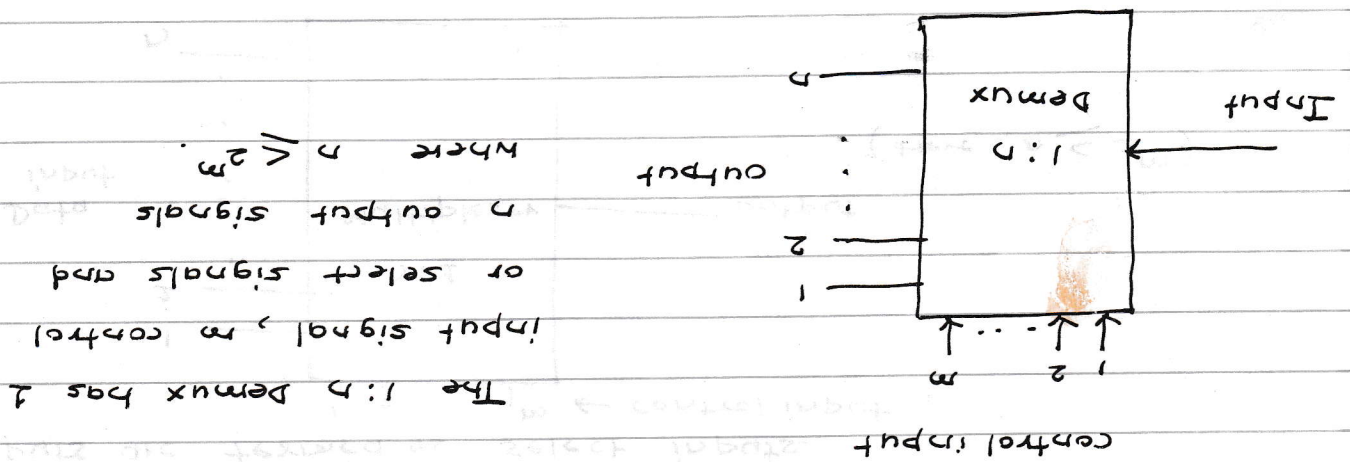
4:1 MUX

Truth table

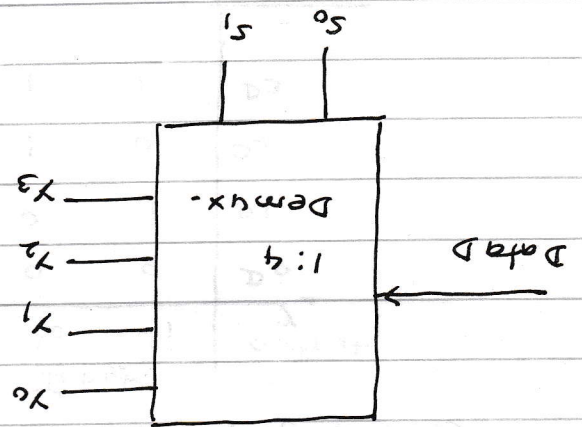
Input	s_0	s_1	output
D_0	0	0	y
D_1	0	1	y
D_2	1	0	y
D_3	1	1	y



applying control signals, we can steer the input signal to one of the output lines.



1:4 Demux - This Demux has 1 input, 4 outputs and 2 control inputs ($2^2 = 4$ outputs).



Select Input				Outputs			
S_0	S_1	Y_0	Y_1	Y_2	Y_3		
1	1	0	0	0	0		
1	0	0	0	0	0		
0	1	0	0	0	0		
0	0	0	0	0	0		

(b) Truth-table.

(c) Block diagram

